

PHILIPS



Electronic
components
and materials

Technical
note
093

2650 binary floating point routines

signetics

The capability of operating on binary floating point numbers is provided by the four routines presented in this technical note. These routines perform the addition, subtraction, multiplication, and division of binary floating point operands in normalized two's complement notation. Multiple precision is facilitated through the use of a variable-length mantissa.

Data Format

The format for the operands used in these routines is shown in Figure 1.

Byte 0 of the number represents the exponent in two's-complement notation. Thus, the allowable range for the exponent (E) is:

$$80 \leq E \leq 7F, \text{ in hex;}$$

or

$$-128 \leq E \leq +127, \text{ in decimal.}$$

Bytes 1 through (LENG-1) represent the mantissa in two's-complement notation, where LENG is a symbol defined as a positive integer in the source program via an EQU assembler directive. The most-significant bit of byte 1 represents the sign of the mantissa, and the decimal point of the mantissa is at the most-significant bit of the mantissa, that is, between bits 2⁶ and 2⁷ of the most-significant byte.

Normalized Format

All operands used as inputs to these routines must be normalized, and the results are provided in normalized form. A normalized n-bit mantissa has the following form:

For positive numbers—

$$[0.]100 \dots 0 \leq M \leq [0.]111 \dots 1, \text{ in binary;}$$

or

$$0.5 \leq M \leq 1 - 2^{-n}, \text{ in decimal.}$$

For negative numbers—

$$[1.]000 \dots 0 \leq M \leq [1.]011 \dots 1, \text{ in binary;}$$

or

$$-(1) \leq M \leq -(0.5 + 2^{-n}) \text{ in decimal.}$$

However, the number with mantissa (1.000...0)₂ and exponent (7F)₁₆ is not permitted. Zero is defined as mantissa (0.000...0)₂ with exponent (80)₁₆.

Table 1 shows the range of acceptable values for the case LENG = 4, i.e., one-byte exponent and three-byte mantissa.

OPERATIONAL DETAILS

The routines operate as follows:

$$(\text{OPERAND1}) \# (\text{OPERAND2}) \rightarrow \text{RESULT,}$$

where # is one of the four operators +, -, ×, or :.

Operands 1 and 2 are stored in memory starting at addresses OP1 and OP2 and, as mentioned previously, must be normalized. The normalized result is situated in memory starting at location RSLT. This area need not be cleared prior to execution of the routine. The program area and the operands may be located on different pages of the memory space. The input operands are moved to a scratch area located in the same page as the program prior to function execution. Thus, the original operands are not destroyed. Some savings in program size can be realized if the operands are located on the same page as the program and/or if their values need not be retained.

Rounding of the result is controlled by the contents of the location ROUN:

$$\begin{aligned} (\text{ROUN}) = \text{H}'00' & \text{ specifies no rounding,} \\ (\text{ROUN}) = \text{H}'80' & \text{ specifies round-up.} \end{aligned}$$

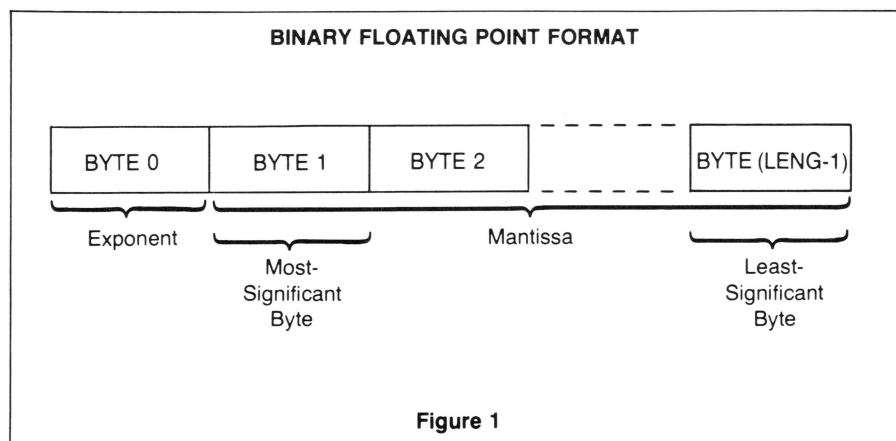
Various error conditions (overflow, underflow, etc.) result in jumps to different error locations to facilitate test and/or corrective actions.

The main program calls the routines by performing the following subroutine branches:

- BSTA, UN BADD for addition
- BSTA, UN BSUB for subtraction
- BSTA, UN BMUL for multiplication
- BSTA, UN BDIV for division

Test Program

The listing on the last page is a test program which may be used on the PC1001 prototyping board running under the PIPBUG monitor to test the operation of the routines. Figure 2 illustrates the operation via a TTY or other terminal.



		HEXADECIMAL		DECIMAL EQUIVALENT
		MANTISSA	EXP.	
+ ↑ 0 ↓ -	LARGEST POSITIVE	7FFFFFFF	7F	+1.70141E+38
	SMALLEST POSITIVE	400000	70	+1.46937E-39
	ZERO	000000	80	0
	SMALLEST NEGATIVE	BFFFFFFF	80	-1.46937E-39
	LARGEST NEGATIVE	800001	7F	-1.70141E+38

Table 1 RANGE OF VALUES FOR A FOUR-BYTE NUMBER

OPERATION OF TEST PROGRAM

*G 6AA

$\emptyset1456789 + FF456789 = \emptyset156C16B$ (NO ROUNDING)
 $45987654 + 46456789 = 44468ACC$
 $54678934 + 56B87654 = 55A4B142$

$\emptyset1456789 - FF456789 = \emptyset\emptyset681B4D$
 $\emptyset1546576 - \emptyset2765434 = \emptyset2B3DE87$
 $8\emptyset\emptyset\emptyset\emptyset\emptyset\emptyset - 65876543 = 65789ABD$

*G 6A6

$AA456789 * 23567894 = CC5DC5E3$ (ROUNDING)
 $45768765 * 23876545 = 689\emptyset51C8$
 $FF87BFCD * 457BCDFE = 448BB\emptysetC9$

$AAAAAAAA : BBBB\emptyset\emptyset\emptyset\emptyset = F\emptyset5\emptyset\emptyset\emptyset\emptyset$
 $BBBB\emptyset\emptyset\emptyset\emptyset : AAAAAAAAA = 11666667$
 $F\emptyset5\emptyset\emptyset\emptyset\emptyset * 11666667 = \emptyset14\emptyset\emptyset\emptyset\emptyset$

Figure 2

PROGRAM TITLE BINARY ARITHMETIC FLOATING POINT ROUTINES

FUNCTION Addition, subtraction, multiplication, and division of binary floating point numbers. The specification of numbers and routines is described in the introduction to this applications memo.

OPERAND 1 # OPERAND 2 → RESULT

= +, -, × or .

PARAMETERS

INPUT: ROUN must contain the rounding constant.
Length of operands and result are defined by LENG.
OPERAND 1 is in memory starting at address OP1.
OPERAND 2 is in memory starting at address OP2.

OUTPUT: RESULT is in memory starting at address RSLT.

Refer to Figures 3 through 9 for flowcharts and program listings.

HARDWARE AFFECTED

REGISTERS	R0	R1	R2	R3	R1'	R2'	R3'	RAM REQUIRED (BYTES): 6 X LENG +5 ROM REQUIRED BYTES): 598
	X	X	X	X				
	F	II	SP					
PSU			X					
PSL	CC	IDC	RS	WC	OVF	COM	C	ASSEMBLER/COMPILER USED: TWIN VER 1.0
	X	X		X	X	X	X	

```

LINE ADDR OBJECT E SOURCE
0001      * PD760100
0002      *
0003      *
0004      * BINARY FLOATING POINT ARITHMETIC PACKAGE
0005      *
0006      * THIS PACKAGE CONSISTS OF: AN ADDITION ROUTINE,
0007      *                          A SUBTRACTION ROUTINE,
0008      *                          A MULTIPLICATION ROUTINE,
0009      *                          AND A DIVISION ROUTINE
0010      *                          FOR TWO BINARY FLOATING
0011      *                          POINT NUMBERS.
0012      *
0013      * THE FORMAT OF THE BINARY FLOATING POINT NUMBERS IS
0014      * AS FOLLOWS: BYTE 0 = EXPONENT IN TWO'S COMPLEMENT
0015      *          BYTE 1-->(LENG-1) = MANTISSA IN TWO'S
0016      *          COMPLEMENT OF WHICH BYTE 1 IS THE MOST
0017      *          SIGNIFICANT BYTE.
0018      *          THE POINT POSITION IS IN FRONT OF THE
0019      *          MANTISSA
0020      *
0021      *
0022      *
0023      * DEFINITIONS OF SYMBOLS
0024      *
0025 0000 R0 EQU 0      PROCESSOR-REGISTERS
0026 0001 R1 EQU 1
0027 0002 R2 EQU 2
0028 0003 R3 EQU 3
0029 0000 S EQU H'80'  PSU SENSE
0030 0040 F EQU H'40'  FLAG
0031 0020 II EQU H'20' INTERRUPT INHIBIT
0032 0007 SP EQU H'07'  STACK POINTER
0033 0000 CC EQU H'00'  PSL CONDITION CODE
0034 0020 IDC EQU H'20' INTERDIGIT CARRY
0035 0010 RS EQU H'10'  REGISTER BANK SELECT
0036 0000 MC EQU H'08'  1=WITH, 0=WITHOUT CARRY
0037 0004 OVF EQU H'04'  OVERFLOW
0038 0002 COM EQU H'02'  1=LOGIC, 0=ARITH COMPARE
0039 0001 C EQU H'01'  CARRY/BORROW
0040 0000 Z EQU 0      BRANCH COND = ZERO
0041 0001 P EQU 1      POSITIVE
0042 0002 N EQU 2      NEGATIVE
0043 0000 EQ EQU 0     EQUAL
0044 0001 GT EQU 1     GREATER THAN
0045 0002 LT EQU 2     LESS THAN
0046 0003 UN EQU 3     UNCONDITIONAL
0047 0000 AL EQU 0     ALL BITS ARE 1
0048 0002 NO EQU 2     NOT ALL BITS ARE 1
0049      *
0050      *
0051      * DEFINITIONS OF PROGRAM DEFINED SYMBOLS
0052      *
0053 0004 LENG EQU 4     LENGTH OF OPERAND
0054 0004 LEN EQU LENG
0055 0006 LEN2 EQU LEN+LEN
0056 0010 LEN4 EQU LEN2+LEN2
0057 0020 LEN8 EQU LEN4+LEN4
0058 0019 MLEN EQU LEN8-7
0059 001F DLEN EQU LEN8-1
0060      *
0061      *
0062      *
0063      * SCRATCH-PAD AREA *
0064      *
0065 0000 ORG H'780
0066 0780 ROUN RES 1     ROUNDING CONSTANT
0067 0791 ADR RES 2     INDIRECT ADDRESS
0068 0792 FLAG RES 1     FLAG
0069 0784 OFA RES LEN   OPERAND 1 SCRATCH-PAD AREA
0070 0788 SIGN RES 1     SIGN FLAG
0071 0789 OFB RES LEN2   OPERAND 2 SCRATCH-PAD AREA
0072      *

```

```

0073      *
0074      *
0075      * OPERANDS AREA *
0076      *
0077 0791 ORG H'7C0'
0078 07D0 OP1 RES LEN   OPERAND 1
0079 07C4 OP2 RES LEN   OPERAND 2
0080 07C8 RSLT RES LEN   RESULT
0081      *
0082      *
0083      *
0084      * PROGRAM AREA *
0085      *
0086 07C0 ORG H'440'
0087 0440 OP1 DATA <OP1  INDIRECT ADDRESS OF OPERAND 1
0088 0441 OP1 DATA >OP1
0089 0442 OP2 DATA <OP2  INDIRECT ADDRESS OF OPERAND 2
0090 0443 OP2 DATA >OP2
0091 0444 OP1 PTR DATA <RSLT  INDIRECT ADDRESS OF RESULT
0092 0445 OP1 PTR DATA >RSLT
0093      *
0094      *
0095      *
0096      * TRANSFER OPERANDS ROUTINE *
0097      *
0098      * THIS ROUTINE TRANSFERS THE OPERANDS TO THE
0099      * SCRATCH-PAD
0100      *
0101 0446 7708 TRAN PPSL MC WITH CARRY
0102 0448 0704 LDDI, R3 LEN SET BYTE COUNTER
0103 044A 0FC440 LPC LODA, R0 #PNT1, R3, - DECR BYTE COUNTER AND TRANSFER
0104 044D 0F6784 STRA, R0 OFA, R3 BYTE OF OPERAND1 TO SCRATCH-PAD
0105 0450 0FE442 LODA, R0 #PNT2, R3 TRANSFER BYTE OF OPERAND2
0106 0453 0F6789 STRA, R0 OFB, R3 TO SCRATCH-PAD
0107 0456 5B72 BRNR, R3 LPC CONTINUE IF BYTE COUNTER IS
0108 0458 17 RETC, UN NOT 0, ELSE RETURN

```

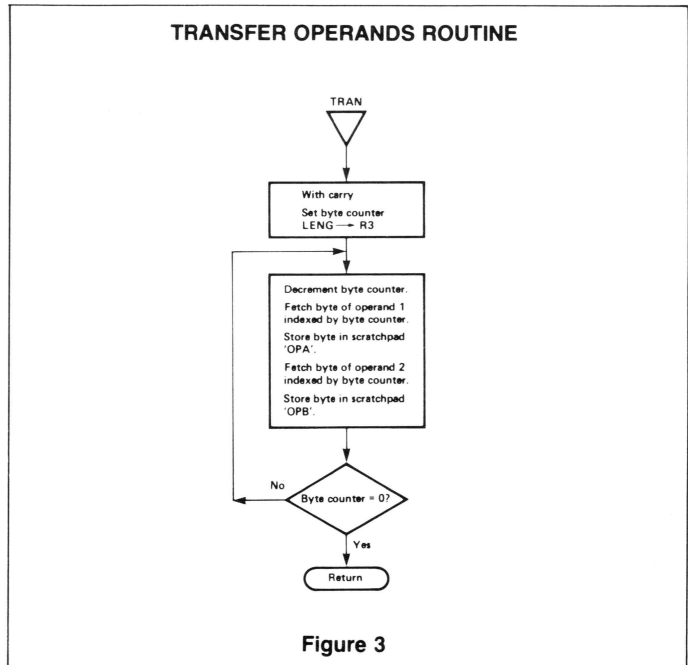


Figure 3

LINE ADDR OBJECT E SOURCE

```

0110 *****
0111 *
0112 * SUBTRACTION ROUTINE *
0113 *
0114 * THIS ROUTINE SUBTRACTS TWO BINARY FLOATING POINT
0115 * NUMBERS
0116 *
0117 0459 3868 BSUB BSTR,UN TRAN  TRANSFER OPERANDS
0118 0458 3F0533 BSTR,UN TCOM  PERFORM TWO'S COMPLEMENT
0119 045E 1B2E BCTR,UN ADDJ
0120 *
0121 0460 0607 ADDC L001,R2 <OPB  ADDRESS OF OPERAND 2 IN
0122 0462 0789 L001,R3 >OPB  REGISTERS
0123 0464 1B07 BCTR,UN ADDC
0124 *
0125 0466 0607 ADDD L001,R2 <OPA  ADDRESS OF OPERAND 1 IN
0126 0468 0784 L001,R3 >OPA  REGISTERS
0127 046A 000789 L00A,R1 OPB  FETCH EXP OF OPERAND 1 IN R1
0128 046D CE0781 ADDE STRA,R2 ADR  SET INDIRECT ADDRESS WITH
0129 0470 CF0782 STRA,R3 ADR+1  ADDRESS WHICH IS IN REGISTERS
0130 0473 0701 ADDF L001,R3 1  SET BYTE COUNTER
0131 0475 7701 PPSL C  SET CARRY
0132 0477 0FE781 L00A,R0 *ADR,R3  FETCH M.S. BYTE OF MANTISSA
0133 047A 1A02 BCTR,N ADDG  IF BYTE IS NEGATIVE, BRANCH
0134 047C 7501 CPSL C  ELSE CLEAR CARRY
0135 047E 0604 ADDG L001,R2 LEN  SET END OF BYTE COUNTER
0136 0480 3F051B BSTA,UN RRIN  ROTATE RIGHT MANTISSA AND
0137 * INCREMENT EXPONENT
0138 0483 0C0781 L00A,R0 *ADR  TEST TWO EXPONENTS
0139 0486 E1 COMZ R1
0140 0487 986A BCFR,E9 ADOF  IF NOT EQUAL, CONTINUE
0141 0489 1B16 BCTR,UN ADDH  IF EQUAL, ALIGN READY, GO BACK
0142 *
0143 *****
0144 *
0145 * ADDITION ROUTINE *
0146 *
0147 * THIS ROUTINE ADDS TWO BINARY FLOATING POINT NUMBERS
0148 *
0149 048E 3F0446 BADD BSTR,UN TRAN  TRANSFER OPERANDS
0150 048E 7502 ADDJ CPSL COM  ARITHMETIC COMPARE
0151 0490 20 EDRZ R0  CLEAR ROUNDING BYTE
0152 0491 C00788 STRA,R0 OPB+LEN  OF BOTH OPERANDS
0153 0494 C00780 STRA,R0 OPB+LEN
0154 0497 000784 L00A,R1 OPA  COMPARE EXPONENTS OF THE TWO
0155 049A ED0789 COMA,R1 OPB  OPERANDS
0156 049D 1941 BCTR,GT ADDC  ALIGN OPERAND 2
0157 049F 1A45 BCTR,LT ADDC  ALIGN OPERAND 1
0158 04A1 7501 ADDH CPSL C  CLEAR CARRY
0159 04A3 0704 L001,R3 LEN  SET BYTE COUNTER
0160 04A5 0F6789 ADDK L00A,R0 OPB,R3  ADD MANTISSA OPERAND 1 AND
0161 04A8 0F6784 ADA,R0 OPB,R3  MANTISSA OPERAND 2 AND STORE
0162 04AA CF6789 STRA,R0 OPB,R3  RESULT ON PLACE OF OPERAND 2
0163 04AC FB75 BDRR,R3 ADDK  DECR BYTE COUNTER AND BRANCH
0164 * IF BYTE COUNTER IS NOT 0

```

LINE ADDR OBJECT E SOURCE

```

0166 04B0 0407 ROFF L001,R0 <OPB  ADDRESS OF OPERAND 2 (RESULT)
0167 04B2 0509 L001,R1 >OPB  IN REGISTERS
0168 04B4 3F0510 BSTA,UN OVFL  INCR EXPONENT AND ROTATE RIGHT
0169 * MANTISSA OF RESULT IF OVF = 1
0170 04B7 3F0675 * BSTA,UN NORM  NORMALIZE RESULT
0171 04B9 0704 L001,R3 LEN  SET BYTE COUNTER
0172 04BC 0F6789 L00A,R0 OPB,R3  FETCH ROUNDING BYTE OF RESULT
0173 04BF 00078A L00A,R1 OPB+1  FETCH M.S. BYTE OF RESULT
0174 04C2 1913 BCTR,P ROFG  BRANCH IF RESULT IS POSITIVE
0175 04C4 7701 ROFE PPSL C  CLEAR BORROW
0176 04C6 AC0780 SUBA,R0 ROUN  SUBTRACT ROUNDING CONSTANT
0177 04C9 0F6789 ROFF L00A,R0 OPB,R3,-  SUBTRACT BORROW FROM MANTISSA
0178 04CC A400 SUBI,R0 0  RESULT
0179 04CE CF6789 STRA,R0 OPB,R3  STORE BYTE IN RESULT
0180 04D1 E701 COMI,R3 1  TEST AND BRANCH IF SUBTRACTION
0181 04D3 9874 BCFR,E9 ROFF  OF BORROW IS NOT READY
0182 04D5 1B11 BCTR,UN ROFH  CONTINUE
0183 *
0184 04D7 7501 ROFG CPSL C  CLEAR CARRY
0185 04D9 8C0780 ADA,R0 ROUN  ADD ROUNDING CONSTANT
0186 04DC 0F6789 ROFA L00A,R0 OPB,R3,-  ADD CARRY AND MANTISSA RESULT
0187 04DF 0400 ADDI,R0 0
0188 04E1 CF6789 STRA,R0 OPB,R3  STORE RESULT
0189 04E4 E701 COMI,R3 1  TEST AND BRANCH IF ADDITION
0190 04E6 9874 BCFR,E9 ROFA  OF CARRY IS NOT READY
0191 04E8 3B2C ROFH BSTR,UN OVFS  INCR EXPONENT AND ROTATE RIGHT
0192 * MANTISSA RESULT IF OVF = 1
0193 04EA 0603 L001,R2 LEN-1  SET BYTE COUNTER
0194 04EC 3F0677 BSTA,UN NORA  NORMALIZE RESULT
0195 04EE 0704 L001,R3 LEN  SET BYTE COUNTER
0196 04F1 05FF L001,R1 H'FF'  SET FLAG
0197 04F3 0603 L001,R2 3  TABLE INDEX
0198 04F5 E702 ROFB COMI,R3 2  CHANGE TABLE INDEX IF
0199 04F7 1902 BCTR,GT ROFD  BYTE COUNTER IS LESS THAN 2
0200 04F9 03 L002 R3
0201 04FA C2 STRZ R2
0202 04FB 0F6789 ROFD L00A,R0 OPB,R3,-  TRANSFER RESULT FROM SCRATCH-
0203 04FE CFE444 STRA,R0 *PNTR,R3  PAD TO DEFINED RESULT AREA
0204 0501 EE650C COMA,R0 TBL-1,R2  COMPARE RESULT WITH ILLEGAL
0205 * VALUE
0206 0504 1302 BCTR,E0 ROFC  CLEAR FLAG IF NOT EQUAL
0207 0506 0500 L001,R1 0
0208 0508 5608 ROFC BRNR,R3 ROFB  TEST AND BRANCH IF TRANSFER
0209 * AND COMPARE IS NOT READY
0210 050A 01 L002 R1  TEST AND BRANCH TO ERROR HALT
0211 050B 14 RETC,Z  IF RESULT HAS THE ILLEGAL
0212 050C 40 ERRI HALT  VALUE,ELSE RETURN
0213 *
0214 050D 7F8000 * TBL DATA H'7F,00,00' ILLEGAL VALUE OF RESULT
0215 *

```

ADDITION/SUBTRACTION AND ROUND-OFF ROUTINES

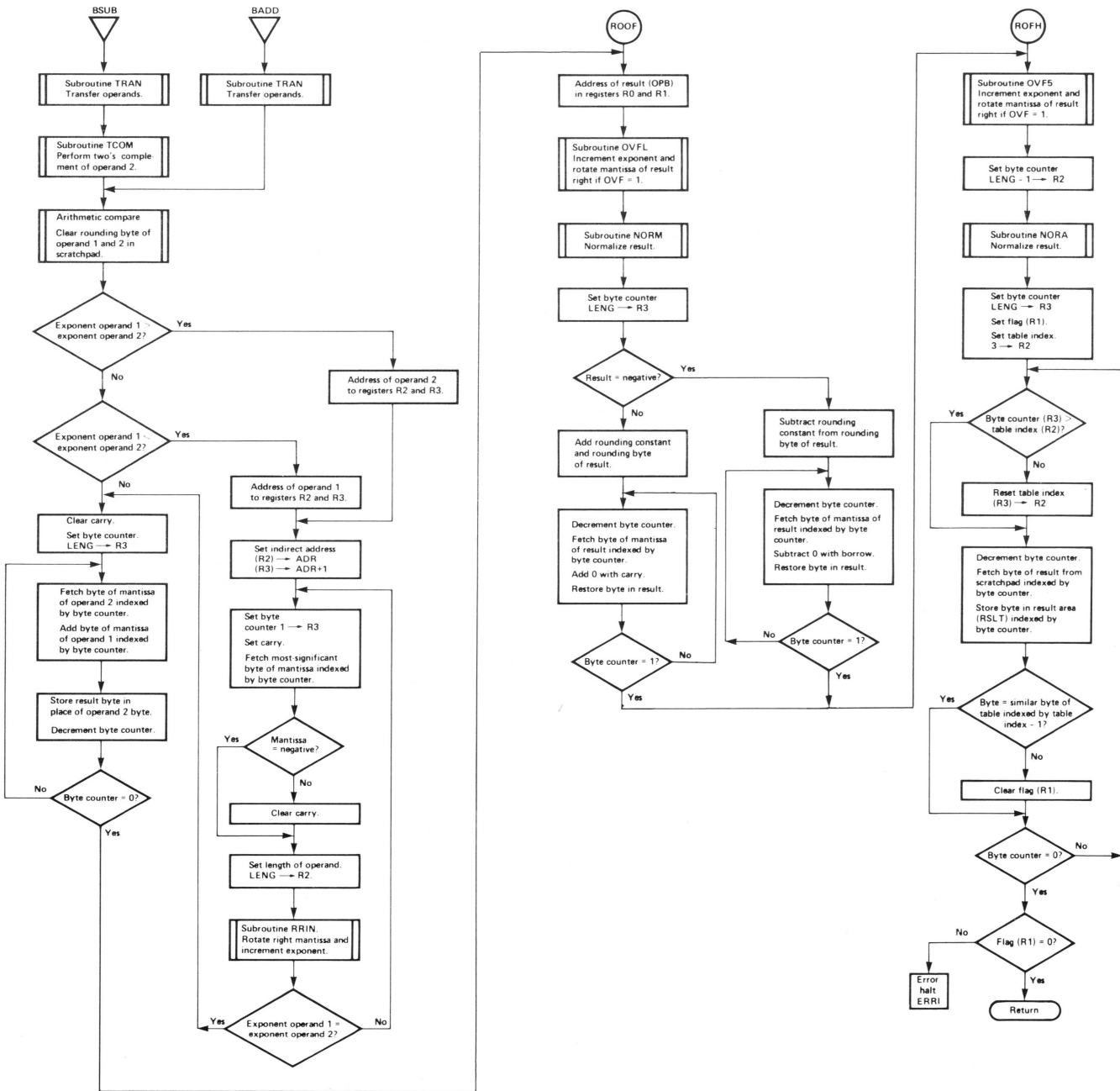


Figure 4

```

LINE ADDR OBJECT E SOURCE
0217 *****
0218 *
0219 * OVERFLOW ROUTINE *
0220 *
0221 * THIS ROUTINE INCREMENTS THE EXPONENT AND ROTATES
0222 * THE MANTISSA RIGHT IF THE OVF FLAG = 1
0223 *
0224 0510 C08781 OVFL STRA,R0 ADR SET INDIRECT ADDRESS WITH
0225 0513 C08782 STRA,R1 ADR+1 ADDRESS OF OPERAND
0226 0516 0604 OVFS LODI,R2 LEN SET END OF BYTE COUNTER
0227 0518 0504 OV45 TPLS OVFL TEST AND RETURN IF NO MANTISSA
0228 051A 16 RETC,NO OVERFLOW
0229 051B 0700 RRIN LODI,R3 0 SET BYTE COUNTER
0230 051D 0FE781 LODA,R0 *ADR,R3 FETCH EXPONENT OF OPERAND
0231 0520 E47F COMI,R0 H'7F' TEST AND BRANCH TO ERROR HALT
0232 0522 180E BCTR,EQ ERRA IF EXPONENT IS MAXIMUM
0233 0524 D800 BIRR,R0 #+2 ELSE INCREMENT EXPONENT
0234 0526 CFE781 LPA STRA,R0 *ADR,R3 STORE BYTE IN OPERAND
0235 0529 02 LODZ R2 TEST AND RETURN IF BYTE
0236 052A E3 COMZ R3 COUNTER IS AT THE END
0237 052B 14 RETC,EQ
0238 052C 0FA781 LODA,R0 *ADR,R3,+ FETCH NEXT BYTE OF OPERAND
0239 052F 50 RRR,R0 ROTATE RIGHT BYTE
0240 0530 1B74 BCTR,UN LPA CONTINUE
0241 0532 40 ERRA HALT RANGE OVERFLOW OF OPERAND
0242 *

```

```

0243 *****
0244 *
0245 * TWO'S COMPLEMENT ROUTINE
0246 *
0247 * THIS ROUTINE PERFORMS A TWO'S COMPLEMENT OF THE
0248 * BINARY FLOATING POINT NUMBER ADDRESSED BY ADR
0249 *
0250 0533 0703 TCOM LODI,R3 LEN-1 BYTE COUNTER
0251 0535 0607 TAOA LODI,R2 <OPB ADDRESS OF OPERAND 2
0252 0537 0409 LODI,R0 >OPB IN REGISTERS
0253 0539 C08781 TAOB STRA,R2 ADR SET INDIRECT ADDRESS
0254 053C C08782 STRA,R0 ADR+1
0255 053F 03 TAOZ LODZ R3 SET END OF BYTE COUNTER
0256 0540 C2 STRZ R2 FOR SUBR OVFL
0257 0541 7701 PPSL C SET CARRY
0258 0543 20 LPB EDZ R0 CLEAR R0
0259 0544 AFE781 SUBR,R0 *ADR,R3 COMPLEMENT BYTE
0260 0547 CFE781 STRA,R0 *ADR,R3 STORE BYTE IN OPERAND
0261 054A FB77 BARR,R3 LPB DECR BYTE COUNTER AND CONTINUE
0262 * IF BYTE COUNTER IS NOT 0
0263 054C 1B4A BCTR,UN OV45 ELSE SUBROUTINE OVERFLOW
0264 *

```

OVERFLOW AND TWO'S-COMPLEMENT ROUTINES

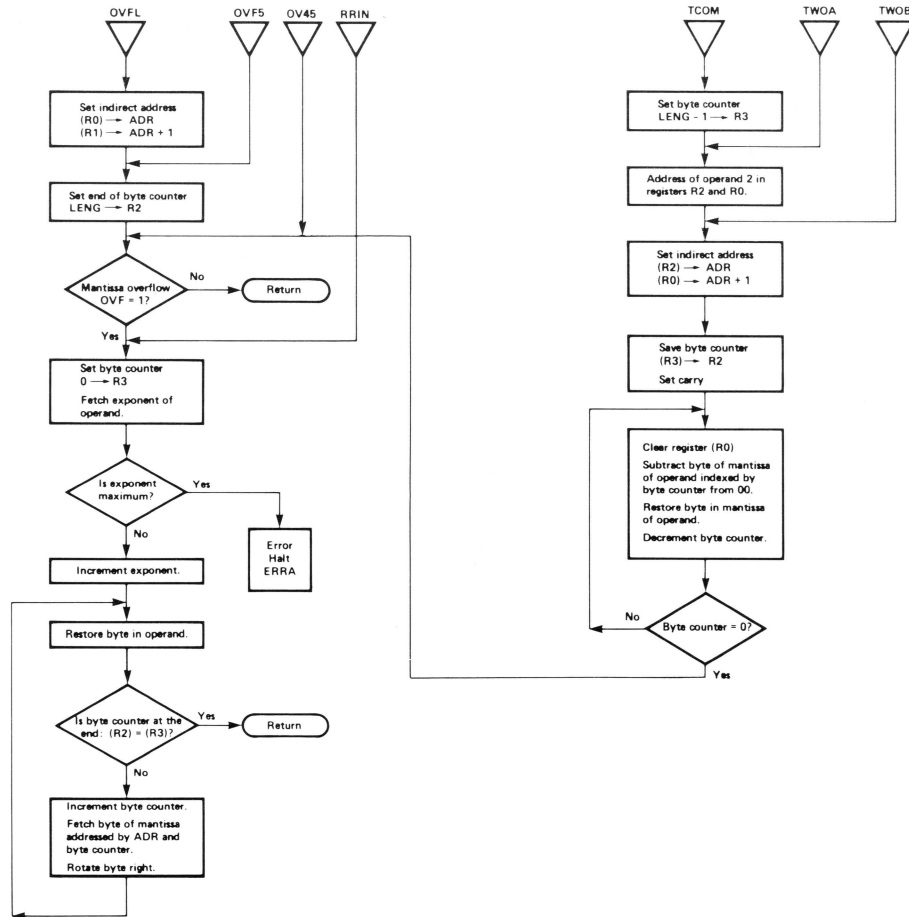


Figure 5

LINE	ADDR	OBJECT	E	SOURCE
0328	05A7	0619	MUL	LOADI,R2 MLEN SET BIT COUNTER
0329	05A9	7581	MULA	CPSL C CLEAR CARRY
0330	05AB	0706		LOADI,R3 LEN2-2 SET BYTE COUNTER
0331	05AD	0F6789	MULB	LOADA,R0 OPB,R3 ROTATE LEFT MANTISSA OF
0332	05B0	D0		RRL,R0 OPERAND2
0333	05B1	CF6789		STRA,R0 OPB,R3
0334	05B4	FB77	BDRR,R3	MULB BRANCH IF NOT READY
0335	05B6	B504	TPSL C	TEST AND BRANCH IF C = 0
0336	05B8	981B	BCFR,AL	MULE
0337	05BA	0703	LOADI,R3	LEN-1 SET BYTE COUNTER
0338	05BC	7581	CPSL C	CLEAR CARRY
0339	05BE	0F478D	MULC	LOADA,R0 OPB+LEN,R3 - ADD MANTISSAS OF OPERAND 1
0340	05C1	8F6785	ADDA,R0	OPB+1,R3 AND OF TEMPORARY RESULT
0341	05C4	CF678D		STRA,R0 OPB+LEN,R3
0342	05C7	5B75	BRNR,R3	MULC
0343	05C9	0703	LOADI,R3	LEN-1 SET BYTE COUNTER
0344	05CB	0F6789	MULD	LOADA,R0 OPB,R3 ADD CARRY WITH M.S. PART OF
0345	05CE	8400	ADDI,R0	0 TEMPORARY RESULT AND REST
0346	05D0	CF6789	STRA,R0	OPB,R3 OF OPERAND 2
0347	05D3	FB76	BDRR,R3	MULD
0348	05D5	FA52	MULE	BDRR,R2 MULA DECR BIT COUNTER AND BRANCH IF
0349			*	NOT ZERO
0350	05D7	7581	CPSL C	CLEAR CARRY
0351	05D9	000784	LOADA,R1	OPA ADD EXPONENT OPERAND 1
0352	05DC	800789	ADDA,R1	OPB AND EXPONENT OPERAND 2
0353	05DF	B504	TPSL	OVF TEST AND BRANCH IF OVF=0
0354	05E1	900663	BCFR,AL	MDIH
0355	05E4	20	EORZ	R0 CORRECTING CONSTANT = 0
0356	05E5	B504	TPSL C	TEST AND BRANCH IF C = 0
0357	05E7	900646	BCFR,AL	MDIH
0358	05EA	40	ERRG	HALT ELSE ERROR HALT
0359			*	
0360	05EB	E703	DIVA	COMI,R3 LEN-1 TEST AND BRANCH BACK IF
0361	05ED	9817	BCFR,EQ	DIVD BYTE COUNTER IS NOT AT THE END
0362	05EF	7701	DIVB	PPSL C CLEAR BORROW
0363	05F1	0703	LOADI,R3	LEN-1 SET BYTE COUNTER
0364	05F3	0F6784	DIVC	LOADA,R0 OPA,R3 SUBTRACT MANTISSA OPERAND 2
0365	05F6	0F6789	SUBA,R0	OPB,R3 FROM MANTISSA TEMPORARY
0366	05F9	CF6784	STRA,R0	OPA,R3 REMAINDER
0367	05FC	FB75	BDRR,R3	DIVC DECR BYTE COUNTER AND BRANCH IF
0368			*	BYTE COUNTER IS NOT 0
0369	05FE	7701	PPSL C	SET CARRY
0370	0600	1B10	BCTR,UN	DIVE BRANCH BACK
0371			*	
0372	0602	061F	DIV	LOADI,R2 DLEN SET BIT COUNTER
0373	0604	7702	PPSL	COM LOGICAL COMPARE
0374	0606	0F2784	DIVD	LOADA,R0 OPA,R3,+ COMPARE M.S. BYTE OF REMAINDER
0375	0609	EF6789	COMA,R0	OPB,R3 WITH M.S. BYTE OF OPERAND 2
0376	060C	185D	BCTR,EQ	DIVA IF EQUAL COMPARE OTHER BYTES
0377	060E	195F	BCTR,GT	DIVB IF GREATER THAN, SUBTRACT
0378	0610	7581	CPSL C	CLEAR CARRY
0379	0612	0704	DIVE	LOADI,R3 LEN SET BYTE COUNTER
0380	0614	0F478D	DIVF	LOADA,R0 OPB+LEN,R3 - ROTATE LEFT CARRY IN RESULT
0381	0617	D0		RRL,R0 AREA
0382	0618	CF678D	STRA,R0	OPB+LEN,R3
0383	061B	5B77	BRNR,R3	DIVF DECR BYTE COUNTER AND BRANCH IF
0384			*	BYTE COUNTER IS NOT 0
0385	061D	0703	LOADI,R3	LEN-1 SET BYTE COUNTER
0386	061F	0F6784	DIVG	LOADA,R0 OPA,R3 ROTATE LEFT REMAINDER
0387	0622	D0	RRL,R0	
0388	0623	CF6784	STRA,R0	OPA,R3
0389	0626	FB77	BDRR,R3	DIVG DECR BYTE COUNTER AND BRANCH IF
0390			*	BYTE COUNTER IS NOT 0
0391	0628	FA5C	BDRR,R2	DIVD DECR BIT COUNTER AND BRANCH IF
0392			*	BIT COUNTER IS NOT 0
0393	062A	0F278C	DIVH	LOADA,R0 OPB+LEN-1,R3,+ TRANSFER MANTISSA RESULT
0394	062D	CF6789	STRA,R0	OPB,R3 TO PLACE OF MANTISSA OF
0395	0630	E704	COMI,R3	LEN OPERAND 2 ON SCRATCH-PAD
0396	0632	9876	BCFR,EQ	DIVH
0397	0634	7701	PPSL C	CLEAR BORROW
0398	0636	000784	LOADA,R1	OPA SUBTRACT EXPONENT OPERAND 2
0399	0639	000789	SUBA,R1	OPB FROM EXPONENT OPERAND 1
0400	063C	0401	LOADI,R0	1 CORRECTING CONSTANT = 1
0401	063E	B504	TPSL	OVF TEST AND BRANCH IF OVF = 0
0402	0640	981B	BCFR,AL	MDIK
0403	0642	B504	TPSL C	TEST AND BRANCH TO ERROR HALT
0404	0644	981B	BCFR,AL	ERRF IF C = 0
0405	0646	0C0789	MDIH	STRA,R0 OPB STORE TEMPORARY EXP. RESULT
0406	0649	3B2A	BSTR,UN	NORM NORMALIZE RESULT
0407	064B	7581	CPSL C	CLEAR CARRY
0408	064D	0C0789	LOADA,R0	OPB ADD TEMPORARY EXPONENT AND
0409	0650	81	ADDOZ	R1 CORRECTING CONSTANT
0410	0651	0C0789	STRA,R0	OPB STORE EXPONENT RESULT

0411	0654	B504	TPSL	OVF	TEST AND BRANCH IF OVF = 1
0412	0656	1B10	BCTR,AL	MDIJ	
0413	0658	40	ERRH	HALT	ELSE ERROR HALT
0414	0659	40	ERRF	HALT	ERROR HALT
0415			*		
0416	065A	7501	MDIK	CPSL C	CLEAR CARRY
0417	065C	81	ADDOZ	R1	ADD TEMPORARY EXPONENT AND
0418	065D	C1	STRZ	R1	CORRECTING CONSTANT
0419	065E	20	EORZ	R0	NEW CORRECTING CONSTANT = 0
0420	065F	B504	TPSL	OVF	TEST AND BRANCH IF OVF = 1
0421	0661	1B63	BCTR,AL	MDIH	
0422	0663	0C0789	MDIH	STRA,R1	OPB STORE EXPONENT
0423	0666	3B0D	BSTR,UN	NORM	NORMALIZE RESULT
0424	0668	0704	MDIJ	LOADI,R3	LEN BYTE COUNTER
0425	066A	0C0788	LOADA,R0	SIGN	TEST AND PREFROM TWO'S
0426	066D	0C0535	BSFA,Z	THOR	COMPLEMENT IF SIGN = SET
0427	0670	7504	CPSL	OVF	CLEAR OVF FLAG
0428	0672	1F04B0	BCTR,UN	ROOF	ROUND RESULT
0429			*		

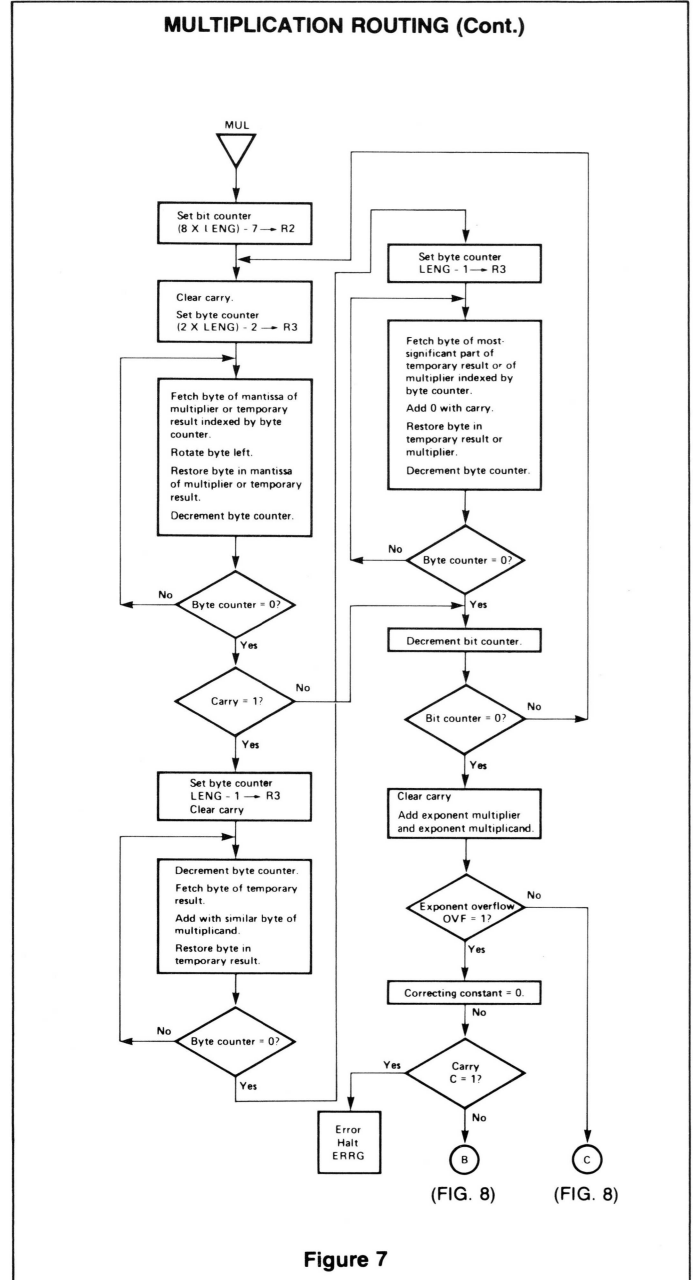


Figure 7

DIVISION ROUTINE (Cont.)

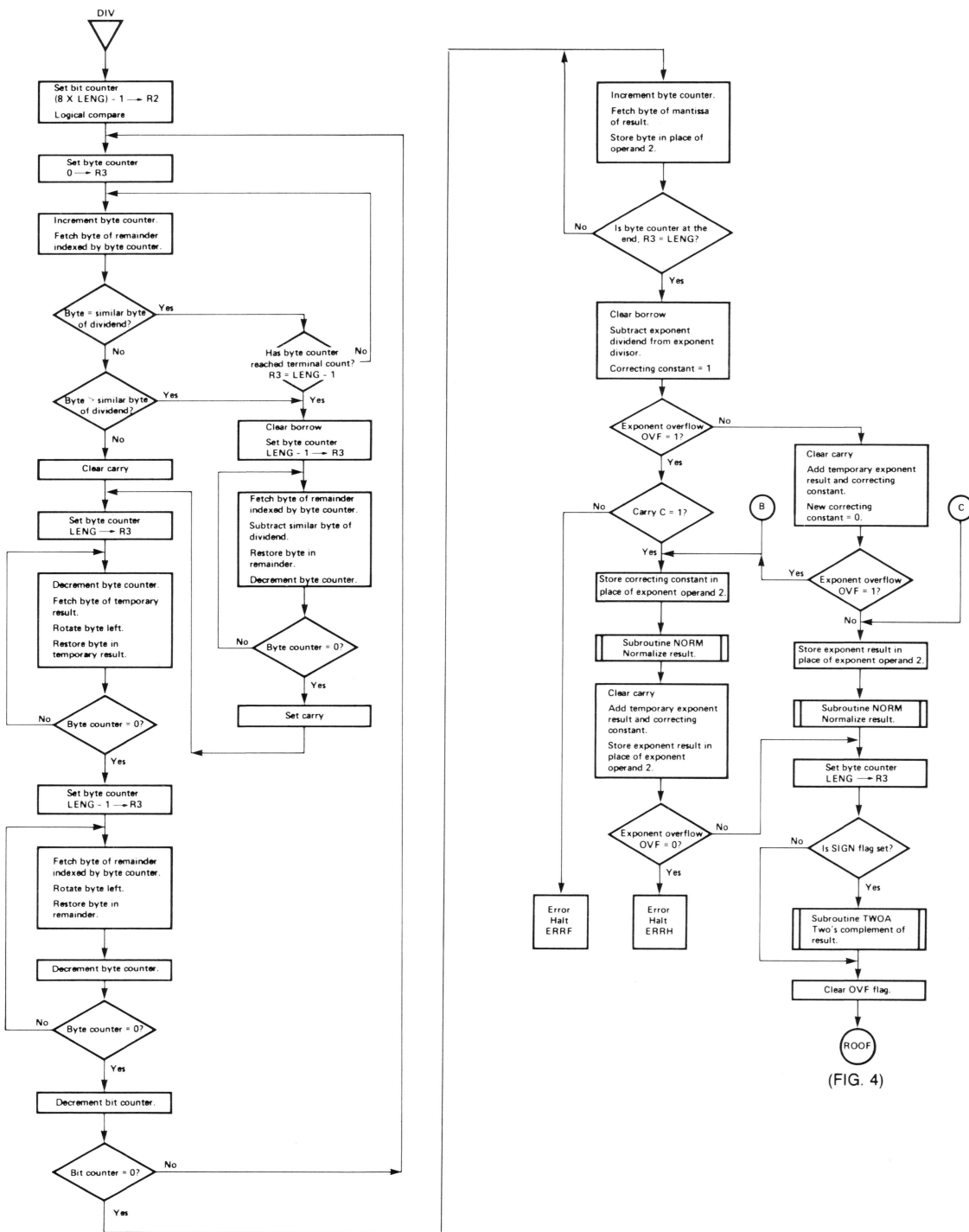


Figure 8

```

LINE ADDR OBJECT E SOURCE
0431 *****
0432 *
0433 * NORMALIZE ROUTINE *
0434 *
0435 * THIS ROUTINE NORMALIZES THE RESULT.
0436 *
0437 0675 0604 NORM LODI, R2 LEN SET BYTE COUNTER
0438 0677 7502 NORA CPCL COM ARITHMETIC COMPARE
0439 0679 02 NORI LOG2 R2 SET BYTE COUNTER
0440 067A C3 STRZ R3
0441 067B 0C078A LODA, R0 OPB+1 FETCH M.S. BYTE OF OPERAND
0442 067E E4C0 COMI, R0 H'00' TEST AND RETURN IF OPERAND
0443 0680 16 RETC, LT IS NEG AND NORMALIZED
0444 0681 E43F COMI, R0 H'3F' TEST AND RETURN IF OPERAND IS
0445 0683 15 RETC, GT POSITIVE AND NORMALIZED
0446 0684 0C0789 LODA, R0 OPB FETCH EXPONENT OF OPERAND
0447 0687 E480 COMI, R0 H'80' TEST AND BRANCH IF EXPONENT
0448 0689 1812 BCTR, EQ LPE IS MAXIMUM
0449 068B F000 BDRR, R0 #+2 ELSE DECREMENT EXPONENT
0450 068D 0C0789 STRA, R0 OPB STORE NEW EXPONENT
0451 0690 7501 CPCL C CLEAR CARRY
0452 0692 0F6789 LPD LODA, R0 OPB, R3 FETCH BYTE OF MANTISSA
0453 0695 D0 RRL, R0 ROTATE LEFT BYTE
0454 0696 0F6789 STRA, R0 OPB, R3 STORE BYTE IN MANTISSA
0455 0699 FB77 BDRR, R3 LPD DECR BYTE COUNTER AND BRANCH
0456 * IF COUNTER IS NOT 0
0457 069B 1B5C BCTR, UN NOR1 ELSE CONTINUE
0458 *
0459 069D 0F6789 LPE LODA, R0 OPB, R3 FETCH BYTE OF MANTISSA
0460 06A0 9803 BCFR, Z ERRB BRANCH TO ERROR HALT IF BYTE
0461 * IS NOT 0
0462 06A2 FB79 BDRR, R3 LPE DECR BYTE COUNTER AND BRANCH IF
0463 * COUNTER IS NOT 0
0464 06A4 17 RETC, UN ELSE RETURN, OPERAND IS 0
0465 06A5 40 ERRB HALT RANGE UNDERFLOW OF NORMALIZED
0466 * OPERAND

```

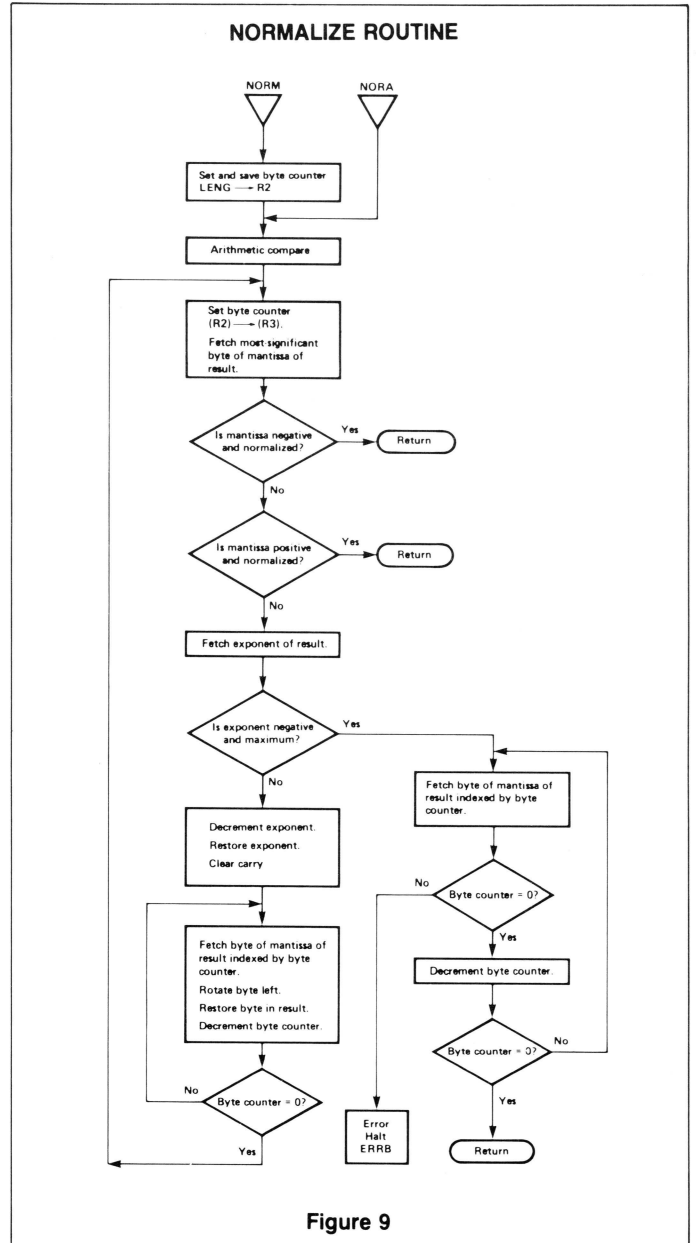


Figure 9

PROGRAM TITLE	TEST ROUTINE FOR BINARY ARITHMETIC FLOATING POINT ROUTINES							
FUNCTION	Inputs and echoes operands and operator and outputs the result of the operation via a teletype.							
PARAMETERS								
INPUT:	None							
OUTPUT:	None							
SPECIAL REQUIREMENTS	Hardware: Terminal and PC1001 Software: PIPBUG (PC1001)							
HARDWARE AFFECTED								
REGISTERS	R0	R1	R2	R3	R1'	R2'	R3'	RAM REQUIRED (BYTES): 0 ROM REQUIRED (BYTES): 138 EXECUTION TIME: Variable MAXIMUM SUBROUTINE NESTING LEVELS: 3 ASSEMBLER/COMPILER USED: TWIN VER 1.0
	X	X	X	X	X	X	X	
PSU	F	II	SP					
	X		X					
PSL	CC	IDC	RS	WC	OVF	COM	C	
	X	X	X	X	X	X	X	

LINE ADDR OBJECT E SOURCE

```

0468 *****
0469 *
0470 * BINARY FLOATING POINT ARITHMETIC TEST ROUTINE
0471 * FOR USE WITH PIPBUG
0472 *
0473 * THIS ROUTINE INPUTS AND OUTPUTS THE OPERANDS, THE
0474 * OPERATOR AND THE RESULT. IT DETECTS THE OPERATOR
0475 * AND CALLS THE ARITHMETIC ROUTINE.
0476 *
0477 *****
0478 *
0479 * DEFINITIONS OF PROGRAM DEFINED SYMBOLS
0480 *
0481 QUES EQU H'3F' CHARACTER ?
0482 EQU EQU H'2D' CHARACTER =
0483 SPAC EQU H'20' SPACE CHARACTER
0484 CRLF EQU H'008A' PIPBUG CR AND LF OUTPUT ROUTINE
0485 COUT EQU H'02B4' PIPBUG CHARACTER OUTPUT ROUTINE
0486 CHIN EQU H'0296' PIPBUG CHARACTER INPUT ROUTINE
0487 BOUT EQU H'0269' PIPBUG 2 HEX DIGITS OUTPUT ROUTINE
0488 BIN EQU H'0224' PIPBUG 2 HEX DIGITS INPUT ROUTINE
0489 *
0490 TST1 LOD1,R0 H'90' ENTRY FOR ROUNDING
0491 BCTR,UN TST4
0492 EOR2,R0 ENTRY FOR NO ROUNDING
0493 STRA,R0 ROUN STORE ROUNDING CONSTANT
0494 BSTR,UN CRLF CR AND LF TO PRINTER
0495 LOD1,R2 -1 SET BYTE COUNTER
0496 INP1 BSTR,UN BIN INPUT TWO HEX DIGITS
0497 LOD2,R1 STORE IN R0
0498 STRA,R0 *PNT1,R2,+ STORE TWO HEX DIGITS IN MEMORY
0499 BSTR,UN BOUT PRINT TWO HEX DIGITS
0500 COM1,R2 LEN-1 TEST AND BRANCH IF OPERAND
0501 BCFR,EQ INP1 IS NOT COMPLETE
0502 BSTR,UN SPCE PRINT SPACE
0503 TSTC BSTR,UN CHIN INPUT OPERATION CHARACTER
0504 LOD1,R3 4 OPERATION CHARACTER COUNTER
0505 TSTA COM1,R0 OPS1,R3,- TEST AND BRANCH IF IT
0506 BCTR,EQ TSTB IS AN OPERATION CHARACTER
0507 BRNR,R3 TSTR TEST AND BRANCH IF COUNTER IS
0508 * NOT ZERO
0509 TSTK LOD1,R0 QUES PRINT ?
0510 BSTR,UN COUT
0511 BCTR,UN TST3 START A CALCULATION AGAIN
0512 *
0513 SPCE LOD1,R0 SPAC SPACE CHARACTER IN R0
0514 BSTR,UN COUT PRINT SPACE
0515 RETC,UN
0516 *

```

LINE ADDR OBJECT E SOURCE

```

0518 06DC CF0783 TSTB STRA,R3 FLAG SAVE OPERATION CHAR. INDEX
0519 06DF 3F0284 BSTR,UN COUT PRINT OPERATION CHARACTER
0520 06E2 3B72 BSTR,UN SPCE PRINT SPACE
0521 06E4 06FF LOD1,R2 -1 SET BYTE COUNTER
0522 06E6 3F0224 INP2 BSTR,UN BIN INPUT TWO HEX DIGITS
0523 06E9 01 LOD2,R1 STORE IN R0
0524 06EA CE9442 STRA,R0 *PNT2,R2,+ STORE TWO HEX DIGITS IN MEMORY
0525 06ED 3F0269 BSTR,UN BOUT PRINT TWO HEX DIGITS
0526 06F0 E603 COM1,R2 LEN-1 TEST AND BRANCH IF OPERAND
0527 06F2 9872 BCFR,EQ INP2 IS NOT COMPLETE
0528 06F4 3B68 BSTR,UN SPCE PRINT SPACE
0529 06F6 3F0286 TSTD BSTR,UN CHIN INPUT A CHARACTER
0530 06F9 E43D COM1,R0 EQUQ TEST AND CONTINUE IF IT IS
0531 06FB 9852 BCFR,EQ TSTK NOT A = CHARACTER
0532 06FD 3F0284 BSTR,UN COUT PRINT A = CHARACTER
0533 0700 3B54 BSTR,UN SPCE PRINT SPACE
0534 0702 0C0783 LODA,R0 FLAG FETCH SAVED OPERATION CHAR.
0535 * INDEX
0536 0705 7509 CPSL C+MC CLEAR CARRY, WITH CARRY
0537 0707 C3 STR2,R3 MULTIPLY INDEX BY 3
0538 0708 00 RRL,R0
0539 0709 03 R0C2,R3
0540 070A C3 STR2,R3
0541 070B BF0724 BSNV JUMP,R3 JUMP TO SELECTED SUBROUTINE
0542 070E 7506 CPSL MC WITHOUT CARRY
0543 0710 07FF LOD1,R3 -1 COUNTER
0544 0712 0FA444 TSTG LODA,R0 *PNT3,R3,+ FETCH BYTE OF RESULT
0545 0715 C1 STR2,R1
0546 0716 3F0269 BSTR,UN BOUT PRINT TWO HEX DIGITS
0547 0719 E703 COM1,R3 LEN-1 TEST AND BRANCH IF OUTPUT
0548 071B 9875 BCFR,EQ TSTG RESULT IS NOT READY
0549 071D 1F069E BCTR,UN TST3 START NEW CALCULATION AGAIN
0550 *
0551 0720 2B2D2A3A OFSI DATA H'2B,2D,2A,3A' OPERATION CHAR. +,-,*,/
0552 *
0553 0724 1F0488 JUMP BCTR,UN BADD ADDITION ROUTINE
0554 0727 1F0459 BCTR,UN BSUB SUBTRACTION ROUTINE
0555 072A 1F0577 BCTR,UN BMUL MULTIPLICATION ROUTINE
0556 072D 1F057A BCTR,UN BDIV DIVISION ROUTINE
0557 *
0558 0446 END TRAN

```

TOTAL ASSEMBLY ERRORS = 0000

© 1978 N.V. Philips' Gloeilampenfabrieken

This information is furnished for guidance, and with no guarantees as to its accuracy or completeness; its publication conveys no licence under any patent or other right, nor does the publisher assume liability for any consequence of its use; specifications and availability of goods mentioned in it are subject to change without notice; it is not to be reproduced in any way, in whole or in part, without the written consent of the publisher.